



**2011**  
**Eagles Ice-A-Rena**  
**Ice Classic**  
**A Basic Skills Competition**

**December 17, 2011**

**Chief Referee: Mike Otis      Assistant Referee: Molly Zammit**  
**Competition Chairperson- Shannon Damiano**

**Snowplow Sam through Basic Skills, Hockey, and No Test Freeskate**

**Approved by U.S. Figure Skating, Basic Skills Program**



**2011**  
**Eagles Ice Classic**  
**A U.S. BASIC SKILLS COMPETITION**  
**December 17, 2011**

[www.learntoskate@eaglesicearena.com](mailto:www.learntoskate@eaglesicearena.com)

Eagles Ice A Rena  
6321 N. Addison Spokane, WA 99208

**ELIGIBILITY RULES FOR PARTICIPATION:** The competition is open to ALL skaters who are currently eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of December 9, 2011. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed Or one level higher But not both levels in the same event during the same competition and **NO** official U.S. Figure Skating tests may have been passed including Moves in the Field or individual dances.

For the Free skate 1-6 and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

All events will be judged using the 6.0 system of judging except Hockey Challenge which is based on points

Facility: The ice surface will be at the Eagles Ice a Rena, 6321 N. Addison. The ice is 85 feet X 200 feet with rounded corners.

**ENTRIES AND FEES:** The entry fee is \$15 for the first event and \$12 for each additional event. Checks should be made payable to the **Eagles Ice a Rena** and mailed with the entry form. All entry forms for the 2011 Eagles Ice Classic Basic Skills Competition must be postmarked by December 9, 2011. Any application postmarked after December 9, 2011 will be considered a late entry. A \$10.00 late fee, if accepted by the competition committee, must accompany late entries. **NO** refunds will be made after December 9, 2011 unless that event is cancelled. There will be a \$15.00 fee for checks returned for non-sufficient funds. There will be a \$10.00 fee for change of each event or level after December 9, 2011 Mail completed form, with fee to: **Eagles Ice A Rena, @ 6321 N. Addison Spokane, WA 99208 Attn. Shannon Damiano** **Forms that are incomplete and/or not legible are subject to a \$10 processing fee above the entry fee. Please complete them carefully.**

For more information, email Shannon Damiano at [learntoskate@eaglesicearena.com](mailto:learntoskate@eaglesicearena.com) or call at 509-701-5477 before 8:00 p.m. (E-mail is preferred). You can also e-mail Eric Bonanno at [ericb@eaglesicearena.com](mailto:ericb@eaglesicearena.com) or call at 509-489-9303.

**AWARDS AND GROUPS:** Everyone will receive an award. All events will be final rounds. All Snowplow Sam, Hockey, No-Test, Basic 1-8 and Freeski 1-6 divisions will be divided by age into groups no larger than six skaters. Awards will be presented at the photographer's stand after each event or at the break (per announcer's instructions). All skaters in each group will be included in the award photo.

**REGISTRATION DESK:** The events are scheduled to be completed on Saturday, December 17, 2011. The competition is tentatively scheduled to begin at 12:45pm. Practice ice will be available on Saturday, December 17 at 12:00 and 12:15 p.m. All entries include a 15 minute practice ice session. The registration desk will open Saturday at 10:00am and will remain open throughout the duration of the competition.

**MUSIC:** CD's must be clearly marked with the skater's name, event, and time and **must be turned in at time of registration.** Music will be played on practice ice on a first come first serve basis while time permits, please have a separate CD for this practice. A spare CD must be available at rinkside in the event the competition copy does not work during the skater's event. CD's may be picked up at the registration table immediately following each event. No CDs, once registered, will be returned to the skater for practice ice.

A tentative schedule of events and practice times will be posted on the Eagles Ice A Rena website (eaglesicearena.com) and at the rink. Please be sure to watch for it.

**PHOTOGRAPHY:** There will be an official competition photographer. The photographer will be available for award photos and you will receive one 4 x 6 photo of your event available for pick up at the rink after January 1<sup>st</sup>, 2012. Personal video equipment is permitted in the bleacher area only.

**PRACTICE ICE:** Each skater will receive one 15 minute practice ice session. Practice ice will be scheduled on Saturday, December 17, 2011 from approximately 12:00 to 12:30. One session will be designated for basic skill elements. All sessions will be 15 minutes in length. (**Music will be played in order as received as time allows**) Cost for each session is included in your Registration.

**FLOWERS AND TOYS:** **Flowers and toys are not allowed to be thrown on the ice at any time.**

**FOR MORE INFORMATION:** Contact Shannon Damiano at [learntoskate@eaglesicearena.com](mailto:learntoskate@eaglesicearena.com) or call 509-701-5477 before 8:00 p.m. or you may contact Stephanie Krupke or Eric Bonanno @ 509-489-9303

Be sure to watch for further information on the Eagles Ice A Rena website: **www.eaglesicearena.com**

**\*The Coaches will be available to answer any questions you have regarding the competition and will be at the competition to assist the skaters for all basic element events and the hockey challenge. If you would like to have your skater compete in the music events or would like some extra lessons to help ready them for their event please see the coach or skating director to set up private lessons.**

### WELL BALANCED PROGRAM REQUIREMENTS

- Program to be skated on full ice with music of the skater's choice
- Deductions will be made for skaters including technical elements not permitted in the event description. There will be a 0.1 deduction from EACH mark for each technical element included that is not permitted in the event description. There will be a 0.2 deduction from the technical mark for EACH extra or lacking element.

No Test Free Skate
May <u>not</u> have passed any official U.S. Figure Skating free skate tests <i>Refer to U.S. Figure Skating rulebook #3721 for more information.</i>
<b>No Axels or double jumps.</b>
1:30 +/- 10 seconds
1. Maximum of 5 jump elements. No Axels or double jumps permitted.
2. Spins: Maximum of 2 spins of a different nature.
3. Steps: 1 step sequence utilizing ½ ice surface

# BASIC ELEMENTS EVENT: SNOWPLOW SAM – BASIC 8

Format: Each skater will perform each element when directed by a judge or referee or have the option to perform one element at a time in the order listed below (no excessive connecting steps). Referee driven format examples: all skaters perform first element before moving on to the next and so on **OR** each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- No music
- **All elements must be skated in the order listed**
- Time: 1:00 or less

<p><b><u>Snowplow Sam:</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 2-6 in a row</li> </ol>	<p><b><u>Basic 5:</u></b></p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle clockwise or counterclockwise</li> <li>2. Backward crossovers 4-6 consecutive - both directions</li> <li>3. Basic one foot spin – free leg held to side of spinning leg - minimum three revolutions</li> <li>4. Side toe hop -either direction</li> <li>5. Hockey stop</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide and dip</li> <li>2. Forward two foot swizzles 6-8 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 6-8 in a row</li> </ol>	<p><b><u>Basic 6:</u></b></p> <ol style="list-style-type: none"> <li>1. Standstill forward inside three-turn - R &amp; L</li> <li>2. Bunny Hop</li> <li>3. Forward spiral on a straight line - R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot</li> <li>3. Moving snowplow stop</li> <li>4. Two foot turn in place- forward to backward</li> <li>5. Backward two foot swizzles 6 - 8 in a row</li> </ol>	<p><b><u>Basic 7:</u></b></p> <ol style="list-style-type: none"> <li>1. Standstill forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump - either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive</li> <li>3. Backward one foot glide - either foot</li> <li>4. Forward slalom</li> <li>5. Two foot spin – minimum three revolutions</li> </ol>	<p><b><u>Basic 8:</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three-turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka - either direction</li> <li>4. 1 Combination move - clockwise <u>or</u> counter clockwise – two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin – free foot held to side of spinning leg or crossed position -minimum three revolutions</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Standstill forward outside three-turn - R &amp; L</li> <li>2. Forward outside edge on a circle clockwise or counter clockwise</li> <li>3. Forward crossovers 4-6 consecutive both directions</li> <li>4. Backward stroking - 4-6 strokes</li> <li>5. Backward snowplow stop - R or L</li> </ol>	

## BASIC PROGRAM EVENT: SNOWPLOW SAM – BASIC 8

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc. unless otherwise specified. Vocal music is allowed.

- To be skated on full ice
- The skater may use elements from a previous level
- A .2 deduction will be taken for each element performed from a higher level
- Time: 1:00 +/- 10 seconds

<p><b><u>Snowplow Sam:</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3-in a row</li> <li>3. Backward wiggles 2-6 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 5:</u></b></p> <ol style="list-style-type: none"> <li>1. Backward crossovers 4-6 consecutive in both directions</li> <li>2. Basic one-foot spin – free leg held to side of spinning leg - minimum three revolutions</li> <li>3. Side toe hop -either direction</li> <li>4. Hockey stop</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide and dip</li> <li>2. Forward two foot swizzles 6 -8 in a row</li> <li>3. Backward wiggles 6-8 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 6:</u></b></p> <ol style="list-style-type: none"> <li>1. Standstill forward inside three-turn - R &amp; L</li> <li>2. Bunny Hop</li> <li>3. Forward arabesque spiral on a straight line R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Two foot turn in place- forward to backward</li> <li>3. Backward two foot swizzles 6 - 8 in a row</li> <li>4. Forward alternating ½ swizzle pumps, in a straight line – 2-3 each foot</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7:</u></b></p> <ol style="list-style-type: none"> <li>1. Standstill forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump- either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 4-6 consecutive</li> <li>3. Backward one foot glide – either foot</li> <li>4. Forward slalom</li> <li>5. Two foot spin – minimum three revolutions</li> </ol>	<p><b><u>Basic 8:</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three-turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka in either direction</li> <li>4. 1 Combination move - clockwise or counter clockwise - two forward crossovers into FI Mohawk, step down, cross behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin - free foot held to side of spinning leg or crossed position -minimum three revolutions</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Forward crossovers 4-6 consecutive both directions</li> <li>2. Standstill forward outside three- turn - R &amp; L</li> <li>3. Backward stroking - 4-6 strokes</li> <li>4. Backward snowplow stop - R or L</li> </ol>	



## HOCKEY EVENT

**Hockey 1-3 Elements:** Each skater will perform each element when directed by a judge or referee.

Format choice: All skaters perform first element before moving on to the next and so on **OR** each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/3 to 1/2 ice
- All elements must be skated in the order listed**
- Time: 1:00 or less

<p><b>Hockey 1</b></p> <p>A. Moving dip or squat          B. Skating forward – width of ice          C. Forward swizzles- 4 to 6 in a row          D. Snowplow stop          E. Backward skating</p>	<p><b>Hockey 2</b></p> <p>A. Skating forward using full strides          B. Forward one-foot glides- Right and left          C. Backward swizzles- 4 to 6 in a row          D. Glide turns, both directions          E. Moving snowplow stops</p>
<p><b>Hockey 3</b></p> <p>A. Forward C-Cuts (1/2 swizzle pumps) on a circle- R &amp; L          B. Hockey turns, R &amp; L, with speed in and out of turn          C. Forward slalom          D. Forward stop and starts- 3 times          E. Backward V-stop</p>	

**Hockey Skills Challenge:** The skaters will complete each of the five following skills competitions.

Skaters earn points upon placement in each station

(First place- 5 points, second place – 4 points, third place – 3 points, fourth place – 2 points, fifth place – 1 point). Highest combined total wins.

- 1. Shooting:** Using a ‘shooter tutor’, give each skater 10 pucks to shoot into the five holes. Alternate each shot into the different holes in the tutor. Most number of hits wins.
- 2. Fastest Skater:** Starting at the center red line, the skaters complete one lap around all of the dots and behind the nets. Cones will be set up on each red dot to outline to course. 2-4 skaters can race at a time at different sides of the red line. We will use a stop watch. Fastest skater wins.
- 3. Stick Handling:** There will be two rows of staggered cones down the length of ice. The skaters stick handle through the cones down one length and back again. Shortest time wins. A missed cone is a 5-second penalty.
- 4. Agility:** We will set up an obstacle course with cones for forward and backward skating, turns and stops. Fastest skater wins.
- 5. Passing:** We will set up stationary targets (i.e.-cones, bucket, mini-net) 25 feet away from starting line. Each skater gets 10 pucks to try to hit each target. Highest number of hits wins.

**ENTRIES MUST BE POSTMARKED BY December 9, 2011**



